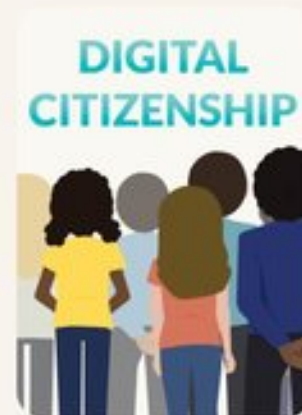eTwinning

The e-Twinning project "3C - Digital Citizenship" stimulated multi cultural discussion between project partners through using new technologies. It opened the gateway to knowledge, promoting creativity and innovation for effective lifelong learning. Digital citizenship was used as a norm of appropriate, responsible use of technology and it is a concept which has helped teachers and parents to understand what students/children/technology users should know to use technology appropriately. Teachers and students have had an entitlement to safe internet access at all times. The use of participatory media tools in this project was typically geared towards, creating a more student-centered, adaptive environment where learners contributed to the project material, formulated and expressed their own insights and opinion, constructed their own understanding of material by connecting concepts, to personal experience or current events, and learned from one another in collaborative environments.

DIGITAL FOOTPRINT

DIGITAL CITIZENSHIP

Through this project, we used a lot of interactive teaching methods and approaches - works in small groups, Project-Based Learning, Problem-Based Learning, Learning through Doing, Collaborative learning, Flipped Classroom activities. There were a lot of live communication and collaboration between partners supported by Skype and e-Twinning live platforms - they meet each other to plan mutual activities, to discuss topics, to give their feedback and make outcomes, and to celebrate together their Christian holidays.

1. The project reached its main goals to develop students XXI century skills for critical thinking and creative learning. Many easy and creative digitals tools helped partner students and teachers to realize the main aims of the project - Glogster Edu, Edu Buncee, sway and more.

2. Project partners provided multi cultural communication using e-Safe mode of e-Twinning live, chats, groups 2.0, Skype.They learned and shared each other culture and values. They improved their English language skills.

3. Partner classes also collaborated on common products on Twinspace, where they shared, collaborated and combined learning materials created by them - sways, glogs, buncees, online bulletin boards - games, quizzes, e-worksheets, fun learning activities. They created them by using digital platforms and tools like GlogsterEdu, Sway, Buncee, Learning apps org, j2e, Socrative,kahoot, wizer.me, MIE apps for education and GAFE. All tools and learning practices helped partner teachers and students to:
- Acquire skills for the XXI century http://www.p21.org/ ;
- Encourage partners to use the Flipped Classroom in partner schools
- Students became e-safety researchers and curators of their own digital learning.

For Romanian partners - SEN students - this project had a cross-curricular integration with Religion, History and ICT. They were excited to present themselves in English language and using a lot of edtools and edapps they share with Bulgarian partners their creative work and activities. Romanian partners focused on Christmas and Easter celebrations, they shared with their project partners their class and outdoors activities, and both classes learn from each other about important customs and traditions which happened in their schools and communities. Also, they celebrated with their partners Safer Internet Day 2017 when they have learned useful things - how to protect themselves in the online world.

Bulgarian project partners - young English language learners integrated this project in some ongoing lessons and topics of their English language Curriculum and textbook - like "My future" project activity, where students master the use of future simple tense. On online meetings with partners 10-year Bulgarian students trained oral speech (speaking) presenting themselves shortly to their Romanian partners. They also improved their writing and reading language skills by making digital posters and ebooks on the project topics, commenting on project partners' applications, collaborating on mutual applications with partners. Bulgarian partners integrated this e-Twinning project to another global project "Earth day 2017" with Buncee Buddies digital pen pals global project and this way made the ideas of e-Twinning spread globally.

The communication between project partners was organised by live meetings where students and teachers communicated verbally. Project partners started their project activities using ICT competencies with an online conference where we discussed our plans and activities for every month in our project. There were 3 live meetings during the project. We also communicated digitally by using different kinds of applications created by students and their teachers. On the Twinspace platform students and teachers shared their thoughts and digital works on each theme of the project collaboration. Students gave their feedback by commenting on their partners' posts on padlet boards privately or in public. They also collaborated and combined learning materials to adapt them for personal use.

digital stories

COLLABORATION BETWEEN PARTNER SCHOOLS

November activity was: "Let's know each other better" - students from Bulgaria and Romania met each other on e-Twinning live and exchanged information about their schools and classes. After their meeting online they prepared and shared on Twinspace their Glogster multi media posters to make a deeper expression of their communication.

Our school - students' glogs

On Twinspace

Christmas greeting cards Students Christmas glogs

December activity was: "Let's celebrate Christmas Together" - Students used Glogster EDU and edu Buncee tools to share with their partners how they celebrate Christmas in their schools and countries. They worked in small groups and created interactive Glogster posters and buncee multimedia presentations, they talk about similarities and differences in celebrating their common Christmas holidays at their homes and schools. They sang carols and national Christmas songs on eTwinning live and did their Christmas greetings verbally and through digital e-Cards exchange on Twinspace.

January activity was: "Let's share our school activities with our partners" - apps by choice (suggested: sway, thinglink, Glogster, video apps) Project partners created digital applications to describe activities they usually do in their classrooms - they shared their PBL activities, Learning by doing activities, their casual class activities and the moments in the classroom which made them happy and pleased with learning. They studied from each other how to make their learning environment and learning process more attractive using multimedia and digital tools for making their researches and finding solutions.

On Twinspace

eTwinning

On Twinspace

February activity was: "Let's celebrate Safer Internet Day 2017 and play together e-safety" Partner students created and played educational games (using learningapps.org tools, wizer.me applications, j2e5) playing on e-safetykit.net. They studied many new rules about e-Safety and reflected on what they study on a mutual padlet board with used resources.

March activity was: "Let's collaborate to celebrate mother's day using GlogsterEDU" Partners used Glogster edu tools making glogs templates for expressing their love to their mummies. Students collaborated together, they personalised these templates, changed them in a way they like to send their own messages to their mothers.

eTwinning

April activity was: "Easter spirit in our school". Project partners celebrated Resurrection and Earth Day by doing digital applications for these holidays. Students learned from each other more about orthodox Christianity and find similarities between their national customs in celebrating Christian holidays in both countries. They made the connection between being full of Christian virtues and doing prosperity for others and the world. Project partners completed and enlarged their vision about the ways of making our planet clean and green. Bulgarian students made a PBL to create an e-book "Symbols of Easter" using buncee edu and Glogster Edu tools and platforms. They also created paper eco cities of the future and described them in a collaborative buncee application.

padlet board

On Twinspace

On Twinspace

May activity was: Evaluating activities-online conference on eTwinning live . "Let's give peace a chance!" Project partners did research and gave their solutions how to make the world a better place for living. They researched and found other names of peace on the internet, made paper doves and wrote the name of peace (synonyms of peace) on doves wings. They shared their paper doves and words of peace on an eTwinnining online meeting. They made a quiz with quizlet to train and study these names in languages of the partnership - English, Bulgarian, Romanian. Bulgarian project partners did PBL at class using Glogster Edu - they created multimedia digital posters to express and present their future plans on topic: " My future" They shared the results of their classroom activity with their Romanian partners using a padlet board on Twinspace.

padlet board

We started our eTwinning project with a video conference to know each other better, and also we finished our project also with an online conference where students talked about their activities and achieved outcomes in the project.There actually were 3 live meetings during the project on one of them we celebrated Chrismas together and exchanged songs and greetings. Also, we presented to each other the ed tools we would use to notify, share and present our project activities, ed tools and platforms like Sway (Office 365), Glogster Edu, Edu Buncee, online video makers etc. We not always used the same tools completing a project task, sometimes used different ones but always giving our feedback to our partners how they could work and how to use it efficiently.

Digital Citizenship 3C (connect-create-combine) is a great project with a big impact for students involved because they learned how to use e-Safety new online technologies and at the same time they shared with partners their school activities and they cooperated to finish every monthly task precisely and on time.
In this project, we have involved only 2 schools but we have a fruitful collaboration and we connected, created, combined different activities. The most successful result of this project is that our students learned basic rules how to protect themselves in the online world. As they say, they even teach their parents how to do that connecting and communicating online. On our project Twinspace, we shared all activities and monthly tasks using a lot of edtools like GlogsterEDU, Edu Buncee, Sway, MIE and GAFE ect. Students studied how to work and use these tools to make themselves independent lifelong learners. And Because we had an awesome collaboration, well supported by teachers and parents in our schools, we decided to continue our project next school year and we have in mind to introduce new edaps mainly from Microsoft and Seesaw and to gain again a fruitful partner collaboration among our students.

eTwinning